RoundersStar / SCHOOL HANDOUT

Your school kit & setup

For PE, Cumann na mBunscol (CnM) and school sports days.

School: _____ Lead: _____
Date: _____ Pupils / classes: _____

Plan your session

- ☐ Choose your route: a CnM event, a class lesson or a sports-day activity.
- ☐ Record class groups, pupil numbers, available space and session length.
- ☐ Name the lead teacher and supervising adults; agree accessible roles and adaptations so every pupil can take part.
- ☐ Complete school approval, risk assessment, consent, safeguarding, first-aid and cover arrangements, including any visiting coach.

Pack and check the equipment

- ☐ Bats: select lengths and weights pupils can control; inspect for damage. Confirm competition suitability separately.
- ☐ Balls: select a type suitable for the activity and pupils; confirm the required ball for any organised event. Pack spares.
- ☐ Bases and markers: prepare base and pitching mats, cones and a measuring tape. Use the organiser's layout for competition.
- ☐ Protective equipment: confirm school and event requirements, including approved, correctly fitting helmets where required for pitcher and catcher. Check fit and condition.
- ☐ Optional practice kit: a stable batting tee suitable for your pupils and ball, plus a bag for storage. Check pack contents; do not assume helmets or a tee are included.

Before pupils begin

- ☐ Check the surface, boundaries and weather; leave clear space between batting, fielding, waiting pupils and spectators.
- ☐ Mark a waiting area outside the swing and ball path. Allow one batter at a time; keep unused bats with the supervising adult.
- ☐ Explain the stop signal, safe bat placement and base-running route. Stop all hitting before anyone collects balls.
- ☐ Have first-aid arrangements, drinking water and an agreed wet-weather plan ready.

Choose your school pathway

Use the CnM checks for an event, or adapt the sports-day plan for your pupils.

Cumann na mBunscol: before entering

- ☐ Contact your county CnM committee about local Rounders events, entry dates, affiliation arrangements and costs. Availability varies by county.
- ☐ Confirm eligible classes or ages, team and panel sizes, and boys', girls' or mixed formats.
- ☐ Obtain the current event rules: pitch layout, equipment and ball requirements, match length, scoring and protective equipment.
- ☐ Arrange venue, transport, permissions, staff supervision and first aid. Share the event details with families.
- ☐ Practise the event format beforehand. Confirm who will umpire and score and what happens if weather disrupts play.

School sports day: suggested 30-minute rotation

- ☐ 0-5 minutes: welcome, gentle warm-up and demonstration of the stop signal and safe waiting area.
- ☐ 5-20 minutes: three 5-minute stations - controlled throwing and catching; supervised tee striking; base running and fielding. Only run stations simultaneously with enough adults and separated safe areas; otherwise run them one at a time.
- ☐ 20-27 minutes: a short adapted team game. Agree the scoring, turns and running rules before starting; give every pupil a role.
- ☐ 27-30 minutes: cool down, celebrate effort and teamwork, then count and safely store all equipment.

Keep the next step simple

- ☐ Record what worked, any equipment gaps and the next opportunity to play.
- ☐ For kit advice, tell RoundersStar your class groups, pupil numbers, intended activities and whether you need a batting tee.

Useful links: School guide | Starter packs | Ask about school kit | County CnM contacts | GAA Rounders rules